**X - :**

*“-”*

***Bonus Hit Points: 00 (00 – ???)***

***Starting Fame: +0***

***Starting Infamy: +0***

***Class: --***

***Strain: --***

***Element: --***

***Type: --***

* **1st Level – :**
* **2nd Level – :**
* **3rd Level – :**
* **Overload – :**